LOUISIANA COMMUNITY & TECHNICAL COLLEGE SYSTEM

TO: Dr. Monty Sullivan
       LCTCS President

THROUGH: Dr. Wendi Palermo
       Chief Education and Training Officer

FROM: William Tulak
       Director of Institutional Effectiveness

DATE: March 31, 2023

SUBJECT: Program Requests at Delgado Community College

APPROVED 4/12/23
LCTCS BOARD OF SUPERVISORS

FOR BOARD ACTION

Recommendation: Staff recommends that the Board approve the following program requests listed below:

Program Additions:

1. Certificate of Technical Studies (CTS) in Game Media Development (CIP 50.0411) with Industrial Based Certifications in Autodesk 3DS Max Certification from Autodesk, INC, Autodesk Max Certification from Autodesk, Inc, United Certified user: Programmer Certification from United Technologies, Unity Certified Associate: Programmer Certification from United Technologies, Adobe Certified Professional: Photoshop from Adobe and Certified Associate in Project Management (CAPM) from Project Management Institute – **4 STARS**

2. Career and Technical Certificate (CTC) in Game Development Foundations (CIP 50.0411) with Industrial Based Certifications Autodesk 3DS Max Certification from Autodesk, INC, Autodesk Maya Certification from Autodesk INC, Unity Certified User: Programmer Certification and Unity Certified Associate: Program Certification – **4 STARS**

3. Career and Technical Certificate (CTC) in Basic Commercial Cooking (CIP 12.0503) with an Industrial Based Certificate in ServeSafe Manager by the National Restaurant Association – **4 STARS**

Background: The purpose of this 24 credit hour Certificate of Technical Studies (CTS) in Game Media Development is to create a fully stackable and credentialled pathway from CTC, as proposed in a related new program proposal, through CTS all the way up to A.A.S.; currently, only an A.A.S. in Computer Information Technology with Game Developer concentration exists so students only have one entry and exit point. This CTS allows students more in-depth study in Game and Game Media design and development without the non-gaming related information technology (I.T.) or general education (Gen. Ed.) coursework of the full associate degree. This CTS also creates both an exit point (with awarded credential) as well as opportunity for entry points to any student coming

in with some or all associated industry based certifications (IBC) or, if the proposed CTC is accepted, an entry point from the CTC's exit point. If approved, this will be implemented Fall 2023.

The Career and Technical Certificate (CTC) in Game Development is designed to give students a full pathway from certificate to associate degree. This CTC would serve as an entry point to the field that prepares students to take industry-based certifications in Autodesk Maya, Autodesk 3DS Max, and Unity certification at both at the User and Associate level. Based on local industry research (entry level job descriptions) and industry advisory board feedback, it is more beneficial to divide the disciplines of Game Programming and Game Media to better prepare students for industry roles of Game Developer and Game Media Creator (aka Game Artist), respectively. The creation of certificate programs using coursework already offered here at Delgado to serve prospective and current students interested in the media, animation, and asset creation side of the Game Design industry provides increased enrollment potential and increased completion potential by providing stackable credentials. This is a faculty led initiative that has advisory board support. All courses within the curriculum are embedded within the Computer Information Technology A.A.S., concentration in Game Developer. If approved, this will be implemented Fall 2023.

The Career and Technical Certificate (CTC) in Basic Commercial Cooking is designed to provide the student with a set of basic skills and knowledge in order to obtain an entry level position in a commercial food service related operation in a short period of time. If approved, this will be implemented Fall 2023.

Fiscal Impact: There will be no fiscal impact unless otherwise noted.

History of Prior Actions: There is a history of revising programs to meet student and workforce needs.

Benefits to the System: These requests will allow Delgado Community College to better meet student and workforce needs.

_____   ___April 12, 2023___
Approved for Recommendation to the Board   Date
Dr. Monty Sullivan

TYPE OF PROPOSED CHANGE : New Program	

PROGRAM NAME : Game Media Development, CTS	

AWARD LEVEL(S)

For Board of Regents and LCTCS Review:	**For LCTCS Review:**
Name:	Technical Diploma (T.D.)
	Certificate of Technical Studies (C.T.S.)
	Career and Technical Certificate (C.T.C)
	TCA - For Archive Purpose Only

NAME OF PROGRAM(S) and AWARD LEVEL(S)

Stars : 4 Stars

Name: Game Media Development	**Program Delivery Mode:** Standard

CIP: 50.0411	**Credit Hours:** 24.00	**Contact Hours:** 360.00	Certificate of Technical Studies (C.T.S.)

IBC	Issuing Body	Course Title	Course Prefix	Course Number	Credits Awarded	IBC Awarded upon Completion?
IBC: Autodesk 3DS Max Certification	**Issuing Body:** Autodesk, Inc.	**Course Title:** Modeling and Texturing for 3D Animation and Games	**Course Prefix:** ADOT	**Course Number:** 161	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?** : No-Test is Required
IBC: Autodesk Maya Certification	**Issuing Body:** Autodesk, Inc.	**Course Title:** Modeling and Animation for Games and Film	**Course Prefix:** ADOT	**Course Number:** 162	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?** : No-Test is Required
IBC: United Certified User: Programmer certification	**Issuing Body:** United Technologies	**Course Title:** Introduction to Game Design and Development	**Course Prefix:** CMIN	**Course Number:** 217	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?** : No-Test is Required

IBC: Unity Certified Associate: Programmer certification	**Issuing Body:** United Technologies	**Course Title:** Structure and Character Development	**Course Prefix:** CMIN	**Course Number:** 218	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?:** No-Test is Required
IBC: Adobe Certified Professional: Photoshop	**Issuing Body:** Adobe	**Course Title:** Photo Editing for Windows	**Course Prefix:** ADOT	**Course Number:** 131	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?:** No-Test is Required
IBC: Certified Associate in Project Managment (CAPM)	**Issuing Body:** Project Management Institute	**Course Title:** Agile Project Management	**Course Prefix:** CMIN	**Course Number:** 275	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?:** No-Test is Required

PROPOSED CHANGE
a) For New Programs, state the purpose and objective; b) For Curriculum Modifications, state previous credit and clock hours; c) For Program Termination, state program and all award levels; d) For Curriculum Adoption, state the college from which curriculum is being adopted and the date it was approved by LCTCS.

The purpose of this 24 credit hour CTS in Game Media Development is to create a fully stackable and credentialled pathway from CTC, as proposed in a related new program proposal, through CTS all the way up to A.A.S.; currently, only an A.A.S. in Computer Information Technology with Game Developer concentration exists so students only have one entry and exit point. This CTS allows students more in-depth study in Game and Game Media design and development without the non-gaming related information technology (I.T.) or general education (Gen. Ed.) coursework of the full associate degree. This CTS also creates both an exit point (with awarded credential) as well as opportunity for entry points to any student coming in with some or all associated industry based certifications (IBC) or, if the proposed CTC is accepted, an entry point from the CTC's exit point.

IMPLEMENTATION DATE (Semester and Year)	Fall 2023

HISTORY OF PRIOR ACTIONS
Provide an overview of changes to this program.

No prior actions as this is a new certificate program to be embedded within the Computer Information Technology A.A.S., Game Developer concentration.

JUSTIFICATION FOR THE PROPOSED CHANGE
Include support such as four-year university agreements, industry demand, advisory board information, etc.

The inclusion of the CTS, along with the proposed CTC, is designed to give students a pathway from certificate to associate degree. Currently, Delgado offers an AAS in Computer Information Technology with a concentration in Game Development. Since the degree program includes a required core curriculum of information technology, students at times stop out when their initial interest is focused on game development. This CTS stackable credential offered in game development would serve as an entry point to the field as well as a continuation point for students coming from the CTC. The CTS also provides a progression to completion of the Associate degree. Based on local industry research (entry level job descriptions) and industry advisory board feedback, it is more beneficial to divide the disciplines of Game Programming and Game Media to better prepare students for industry roles of Game Developer and Game Media Creator (aka Game Artist), respectively. This CTS will prepare students to qualify for IBCs in Autodesk Maya, Autodesk 3DS Max, Adobe Photoshop, Unity certification at the User and Associate level, and project management.

SITE(S) OF NEW PROGRAM OR CURRICULUM MODIFICATION: Main Campus

---

QUALIFIED FACULTY (Check all that apply)

Use Existing Faculty: Yes	Hire Adjunct Faculty: No	Hire Full-Time Faculty: No
# - Full Time: 5	# - 0	# - 0
# - Part Time: 4		

ADMINISTRATION and IMPLEMENTATION COSTS

Department :

How will this change affect the administrative structure and/or allocation of departmental funds in terms of:

Faculty :	Facilities :	Library Resources :
Support :	Related Fields :	Other :

MINIMUM CREDENTIALS REQUIRED FOR FACULTY

Education: Bachelor's or Associate Degree in Game Development, Computer Information Technology, Computer Science or related field	**Experience:** Minimum of three years working in Game Design, Information Technology or related field	**Certification:** Certifications in Autodesk 3DS Max and Maya preferred but not required; certifications in Unity Certified User and Associate preferred but not required; certification in Photoshop and Project Management preferred but not required.

FISCAL IMPACT: ADMINISTRATION and IMPLEMENTATION COSTS

Department : Division of Business and Technology, Department of Computer Information

Describe how this change will affect the administrative structure and/or allocation of departmental funds in terms of faculty, facilities, support, and any other resources.

This program will not affect the admin structure and/or allocation of dept. funds in terms of faculty, facilities, support, and any other resources as the program uses existing courses, faculty, and dept. resources.

ANTICIPATED ENROLLMENT:

Students	Year One	Year Two	Year Three	Year Four	Year Five
DAY	115	120	125	130	135
EVENING					
DISTANCE EDUCATION					

Describe Process for Attaining & Estimating Enrollment:	Since this certificate will be embedded within the CMIN AAS Game Developer concentration and thus automatically awarded, the 2022-2023 school year enrollment data was used as a basis for this estimate, with an additional five students each year.

PROGRAM ACCREDITATION:

Is Program Accreditation, Licensure or Certification Required?	Mandatory **Accreditation status:** Approved
Type/Name of Program Accreditation, Licensure or Certification Required:	Association of Technology, Management, and Applied Engineering-- ATMAE (the existing associate degree program is currently accredited. The proposed program will fall under the existing accreditation).

DESCRIBE IMPLEMENTATION COSTS (Include Faculty, Facilities, Library Resources, etc.)

PROGRAM CURRICULUM
Use the template below or insert separate attachment. All modifications should include the OLD and NEW curriculum with changes appropriately noted so that it is visually clear what has been added, deleted and/or changed. Note if any special requirements, such as internships, are part of the curriculum. List all embedded IBCs. If you are adopting curriculum, you do not need to complete this section.

Subject Code	Course Number	Course Title	Lecture Hours	Lab Hours	Contact Hours	Credit Hours	Clinical Hours

Program, Degree or Concentration: Game Media Development, CTS (see attachment)	**Credit Hours:** 24.00

BENEFITS TO THE SYSTEM

Discuss how this change will benefit your students, your community, and the LCTCS.

This change will benefit our students by offering them a stackable credential in the field of game design and development with courses linked one-to-one to industry based certifications. Students who may not complete the 20 class (60 credit hour) associate degree – whether because of finances, lack of interest in the information technology field outside of their gaming concentration area, work-life balance, or any number of pressing reasons – can, with this proposed CTS, have an awarded college credential on their transcript and resume. The alignment of this CTS to IBCs also increases students' job readiness and, in turn, benefits the local community by creating industry-ready skilled prospective employees. This benefits Delgado and the LCTCS by increasing our completers as well as serving as a good recruiting tool by removing a time barrier to an awarded credential.

KEYWORDS

TYPE OF PROPOSED CHANGE : New Program	
PROGRAM NAME : Game Development Foundations, CTC	

AWARD LEVEL(S)

For Board of Regents and LCTCS Review:	**For LCTCS Review:**
Name:	Technical Diploma (T.D.)
	Certificate of Technical Studies (C.T.S.)
	Career and Technical Certificate (C.T.C)
	TCA - For Archive Purpose Only

NAME OF PROGRAM(S) and AWARD LEVEL(S)

Stars : 4 Stars

Name: Game Development Foundations					**Program Delivery Mode:** Standard	
CIP: 50.0411	**Credit Hours:** 12.00		**Contact Hours:** 180.00		Career and Technical Certificate (C.T.C)	
IBC: Autodesk 3DS Max Certification	**Issuing Body:** Autodesk, Inc.	**Course Title:** Modeling and Texturing for 3D Animation and Games	**Course Prefix:** ADOT	**Course Number:** 161	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?** : No-Test is Required
IBC: Autodesk Maya certification	**Issuing Body:** Autodesk, Inc.	**Course Title:** 3D Modeling and Animation for Games and Film	**Course Prefix:** ADOT	**Course Number:** 162	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?** : No-Test is Required
IBC: Unity Certified User: Programmer Certification	**Issuing Body:** Unity Technologies	**Course Title:** Introduction to Game Design and Development	**Course Prefix:** CMIN	**Course Number:** 217	**Credits Awarded:** 3.00	**IBC Awarded upon Completion?** : No-Test is Required

IBC: Unity Certified Associate: Programmer Certification	Issuing Body: Unity Technologies	Course Title: Game Structure and Character Development	Course Prefix: CMIN	Course Number: 218	Credits Awarded: 3.00	IBC Awarded upon Completion?: No-Test is Required
Name:				**Program Delivery Mode:**		
CIP:	**Credit Hours:** 0.00		**Contact Hours:** 0.00	Career and Technical Certificate (C.T.C)		

PROPOSED CHANGE
a) For New Programs, state the purpose and objective; b) For Curriculum Modifications, state previous credit and clock hours; c) For Program Termination, state program and all award levels; d) For Curriculum Adoption, state the college from which curriculum is being adopted and the date it was approved by LCTCS.

The purpose of this 12-credit hour CTC in Game Development Foundations is to create a fully stackable and credentialled pathway from the CTC to the AAS. Currently, only an AAS in Computer Information Technology with a concentration in Game Developer exists so students only have one entry and exit point. This CTC creates both an exit point (with awarded credential) as well as the opportunity for entry points to any students coming into the program with some or all associated IBCs.

IMPLEMENTATION DATE (Semester and Year)	Fall 2023

HISTORY OF PRIOR ACTIONS
Provide an overview of changes to this program.

No prior actions as this is a new certificate program to be embedded within the Computer Information Technology A.A.S., Game Developer concentration.

JUSTIFICATION FOR THE PROPOSED CHANGE
Include support such as four-year university agreements, industry demand, advisory board information, etc.

This CTC is designed to give students a full pathway from certificate to associate degree. This CTC would serve as an entry point to the field that prepares students to take industry-based certifications in Autodesk Maya, Autodesk 3DS Max, and Unity certification at both at the User and Associate level. Based on local industry research (entry level job descriptions) and industry advisory board feedback, it is more beneficial to divide the disciplines of Game Programming and Game Media to better prepare students for industry roles of Game Developer and Game Media Creator (aka Game Artist), respectively. The creation of certificate programs using coursework already offered here at Delgado to serve prospective and current students interested in the media, animation, and asset creation side of the Game Design industry provides increased enrollment potential and increased completion potential by providing stackable credentials. This is a faculty led initiative that has advisory board support.
All courses within the curriculum are embedded within the Computer Information Technology A.A.S., concentration in Game Developer.

SITE(S) OF NEW PROGRAM OR CURRICULUM MODIFICATION: Main Campus

QUALIFIED FACULTY (Check all that apply)

Use Existing Faculty: Yes	Hire Adjunct Faculty: No	Hire Full-Time Faculty: No
# - Full Time: 4 # - Part Time: 1	# - 0	# - 0

ADMINISTRATION and IMPLEMENTATION COSTS

Department :

How will this change affect the administrative structure and/or allocation of departmental funds in terms of:

Faculty :	Facilities :	Library Resources :
Support :	Related Fields :	Other :

MINIMUM CREDENTIALS REQUIRED FOR FACULTY

Education: Bachelor's or Associate degree in Game Development, Computer Information Technology, Computer Science, or related field	**Experience:** Minimum of three years working in Game Design, Information Technology, or related field	**Certification:** certifications in Autodesk 3DS Max and Maya; certifications in Unity Certified User and Associate preferred but not required tification,

FISCAL IMPACT: ADMINISTRATION and IMPLEMENTATION COSTS

Department : Division of Business and Technology, Department of Computer Information

Describe how this change will affect the administrative structure and/or allocation of departmental funds in terms of faculty, facilities, support, and any other resources.

The proposed new program will have no impact on the administrative structure of the College. All courses are currently offered at the College, and the program may be initiated at no additional costs to the College.

ANTICIPATED ENROLLMENT:

Students	Year One	Year Two	Year Three	Year Four	Year Five
DAY	115	120	125	130	135
EVENING					
DISTANCE EDUCATION					
Describe Process for Attaining & Estimating Enrollment:	Since this certificate will be embedded within the CMIN AAS Game Developer concentration and thus automatically awarded, the 2022-2023 school year enrollment data was used as a basis for this estimate, with an additional five students each year.				

PROGRAM ACCREDITATION:

Is Program Accreditation, Licensure or Certification Required?	Mandatory
	Accreditation status: Approved
Type/Name of Program Accreditation, Licensure or Certification Required:	Association of Technology, Management, and Applied Engineering-- ATMAE (the existing associate degree program is currently accredited. The proposed program will fall under the existing accreditation).

DESCRIBE IMPLEMENTATION COSTS (Include Faculty, Facilities, Library Resources, etc.)

PROGRAM CURRICULUM
Use the template below or insert separate attachment. All modifications should include the OLD and NEW curriculum with changes appropriately noted so that it is visually clear what has been added, deleted and/or changed. Note if any special requirements, such as internships, are part of the curriculum. List all embedded IBCs. If you are adopting curriculum, you do not need to complete this section.

Subject Code	Course Number	Course Title	Lecture Hours	Lab Hours	Contact Hours	Credit Hours	Clinical Hours
Program, Degree or Concentration: CTC, Game Development Foundations					**Credit Hours:** 12.00		
ADOT	161	Modeling and Texturing for 3D Animation and Games	3.00	0.00	45.00	3.00	0.00
ADOT	162	Modeling and Animation for Games and Film	3.00	0.00	45.00	3.00	0.00
CMIN	217	Introduction to Game Design and Development	3.00	0.00	45.00	3.00	0.00
CMIN	218	Game Structure and Character Development	3.00	0.00	45.00	3.00	0.00

BENEFITS TO THE SYSTEM

Discuss how this change will benefit your students, your community, and the LCTCS.

This change will benefit our students by offering them a stackable credential in the field of game design and development with courses linked one-to-one to industry based certifications. Students who may not complete the 20 class (60 credit hour) associate degree – whether because of finances, lack of interest in the information technology field outside of their gaming concentration area, work-life balance, or any number of pressing reasons – can, with this proposed CTC, have an awarded college credential on their transcript and resume. The alignment of this CTC to IBCs also increases students' job readiness and, in turn, benefits the local community by creating industry-ready skilled prospective employees. This benefits Delgado and the LCTCS by increasing our completers as well as serving as a good recruiting tool by removing a time barrier to an awarded credential.

KEYWORDS

Basic Commercial Cooking, CTC - 03/21/2023

TYPE OF PROPOSED CHANGE : New Program
PROGRAM NAME : Basic Commercial Cooking, CTC

AWARD LEVEL(S)

For Board of Regents and LCTCS Review:	**For LCTCS Review:**
Name:	Technical Diploma (T.D.)
	Certificate of Technical Studies (C.T.S.)
	Career and Technical Certificate (C.T.C)
	TCA - For Archive Purpose Only

NAME OF PROGRAM(S) and AWARD LEVEL(S)

Stars : 4 Stars

Name: Basic Commerical Cooking, C.T.C.				**Program Delivery Mode:** Standard	
CIP: 12.0503	**Credit Hours:** 7.00	**Contact Hours:** 150.00		Career and Technical Certificate (C.T.C)	

IBC: ServeSafe Manager	**Issuing Body:** National Restaurant Association	**Course Title:**	**Course Prefix:**	**Course Number:**	**Credits Awarded:** 0.00	**IBC Awarded upon Completion?** : No-Test is Required

Name:				**Program Delivery Mode:**	
CIP:	**Credit Hours:** 0.00	**Contact Hours:** 0.00		Career and Technical Certificate (C.T.C)	

PROPOSED CHANGE
a) For New Programs, state the purpose and objective; b) For Curriculum Modifications, state previous credit and clock hours; c) For Program Termination, state program and all award levels; d) For Curriculum Adoption, state the college from which curriculum is being adopted and the date it was approved by LCTCS.

The proposed CTC in Basic Commercial Cooking is designed to provide the student with a set of basic skills and knowledge in order to obtain an entry level position in a commercial food service related operation in a short period of time. The proposed CTC expresses a basic level of competence, ensuring employers that the recipient has mastered the introductory concepts associated with working in a professional kitchen. The proposed program provides an IBC, as well as a marketable credential from Delgado Community College, to those individuals who wish to pursue the CTC only as well as those who wish to continue with the CTS in Culinary Management, Pastry Arts, or Culinary Arts: Line Cook and/or the AAS in Culinary Arts. The CTC courses are embedded in both the CTS and AAS culinary programs.,

IMPLEMENTATION DATE (Semester and Year)	Fall 2023

HISTORY OF PRIOR ACTIONS
Provide an overview of changes to this program.

This is a new instructional program, which the Board has not reviewed in the past. The Culinary Arts degree and certificate program is foundational to the College and has existed in some form since the College's inception in 1921.

JUSTIFICATION FOR THE PROPOSED CHANGE
Include support such as four-year university agreements, industry demand, advisory board information, etc.

Louisiana requires at least one employee in a restaurant of food service operation to possess SafeServ certification with eight hours of instruction. The program will provide students with an opportunity to earn the certification and will exceed the instruction time requirement. The creation of this credential was presented at our most recent Advisory Board meeting with no objections.

SITE(S) OF NEW PROGRAM OR CURRICULUM MODIFICATION: Main Campus

QUALIFIED FACULTY (Check all that apply)

Use Existing Faculty: Yes **# - Full Time:** 4 **# - Part Time:** 4	**Hire Adjunct Faculty:** No **# -** 0	**Hire Full-Time Faculty:** No **# -** 0

ADMINISTRATION and IMPLEMENTATION COSTS

Department :

How will this change affect the administrative structure and/or allocation of departmental funds in terms of:

Faculty :	**Facilities :**	**Library Resources :**
Support :	**Related Fields :**	**Other :**

MINIMUM CREDENTIALS REQUIRED FOR FACULTY

Education: Associate degree in Culinary Arts	**Experience:** NA	**Certification:** ServeSafe Manager

FISCAL IMPACT: ADMINISTRATION and IMPLEMENTATION COSTS

Department : Division of Business & Technology, Department of Culinary Arts & Hospitality Managment	

Describe how this change will affect the administrative structure and/or allocation of departmental funds in terms of faculty, facilities, support, and any other resources.

The proposed new program will have no impact on the administrative structure of the College. All courses are existing and are offered on a regular basis. Packaging these courses as a recognized credential will incur no additional costs to the College.

ANTICIPATED ENROLLMENT:

Students	Year One	Year Two	Year Three	Year Four	Year Five
DAY	80	85	90	95	100
EVENING	0	0	0	0	0
DISTANCE EDUCATION	0	0	0	0	0
Describe Process for Attaining & Estimating Enrollment:	This CTC will allow all culinary students to earn an entry-level credential while continuing in their degree program. Enrollment in the proposed CTC is based on currently enrolled students.				

PROGRAM ACCREDITATION:

Is Program Accreditation, Licensure or Certification Required?	Mandatory **Accreditation status:** Approved
Type/Name of Program Accreditation, Licensure or Certification Required:	American Culinary Federation (the existing associate degree and certificate programs are currently accredited. The proposed program will fall under the existing accreditation).

DESCRIBE IMPLEMENTATION COSTS (Include Faculty, Facilities, Library Resources, etc.)

PROGRAM CURRICULUM
Use the template below or insert separate attachment. All modifications should include the OLD and NEW curriculum with changes appropriately noted so that it is visually clear what has been added, deleted and/or changed. Note if any special requirements, such as internships, are part of the curriculum. List all embedded IBCs. If you are adopting curriculum, you do not need to complete this section.

Subject Code	Course Number	Course Title	Lecture Hours	Lab Hours	Contact Hours	Credit Hours	Clinical Hours
Program, Degree or Concentration: Basic Commercial Cooking, C.T.C.					**Credit Hours:** 7.00		

Semester: First Semester				**Credit Hours:** 7.00			
CULA	101	Introduction to Culinary Arts	3.00	0.00	45.00	3.00	0.00
CULA	102	Basic Culinary Skills	1.00	4.00	75.00	2.00	0.00
CULA	103	Food Safety and Sanitation	2.00	0.00	30.00	2.00	0.00

BENEFITS TO THE SYSTEM

Discuss how this change will benefit your students, your community, and the LCTCS.

The proposed CTC is designed to provide the student with a set of basic skills and knowledge in order to obtain an entry level position in a commercial food service related operation in a short period of time. The proposed program provides an IBC as well as a marketable credential from Delgado Community College to those individuals that started the CTS or AAS program and later decided that the CTC better suits their needs. The CTC also serves as an introductory credential that is embedded in both the CTS and AAS culinary programs. Louisiana requires at least one employee in a restaurant of food service operation to possess SafeServ certification with eight hours of instruction. This program will provide students with an opportunity to earn the certification and will exceed the instruction time requirement. This proposed CTC will provide students with marketable skills that will allow them to access job opportunities in food service operations, thereby serving the needs of a community that relies heavily on the hospitality and food service industry. The CTC has the added benefit of being able to be offered as part of a dual enrollment option for high school students.

KEYWORDS

Signature: *William Tulak*

Email: williamtulak@lctcs.edu

Signature: *Wendi Palermo*

Email: wendipalermo@lctcs.edu

F.2.Delgado Consent

Final Audit Report   2023-04-03

Created:	2023-04-03
By:	Sara Kleinpeter (sarakleinpeter1@lctcs.edu)
Status:	Signed
Transaction ID:	CBJCHBCAABAAfP6SSy1BzSxfJ-Nax0ESCn6WIBRjTNVk

"F.2.Delgado Consent" History

Document created by Sara Kleinpeter (sarakleinpeter1@lctcs.edu)
2023-04-03 - 5:10:12 PM GMT- IP address: 174.203.39.186

Document emailed to William Tulak (williamtulak@lctcs.edu) for signature
2023-04-03 - 5:11:18 PM GMT

Email viewed by William Tulak (williamtulak@lctcs.edu)
2023-04-03 - 5:17:21 PM GMT- IP address: 104.47.70.126

Document e-signed by William Tulak (williamtulak@lctcs.edu)
Signature Date: 2023-04-03 - 6:53:58 PM GMT - Time Source: server- IP address: 76.165.122.227

Document emailed to Wendi Palermo (wendipalermo@lctcs.edu) for signature
2023-04-03 - 6:54:00 PM GMT

Email viewed by Wendi Palermo (wendipalermo@lctcs.edu)
2023-04-03 - 7:05:36 PM GMT- IP address: 104.47.55.126

Document e-signed by Wendi Palermo (wendipalermo@lctcs.edu)
Signature Date: 2023-04-03 - 7:05:42 PM GMT - Time Source: server- IP address: 74.193.162.85

Document emailed to Katie Waldrop (katiewaldrop@lctcs.edu) for signature
2023-04-03 - 7:05:43 PM GMT

Email viewed by Katie Waldrop (katiewaldrop@lctcs.edu)
2023-04-03 - 7:48:50 PM GMT- IP address: 104.47.58.126

Document e-signed by Katie Waldrop (katiewaldrop@lctcs.edu)
Signature Date: 2023-04-03 - 7:51:02 PM GMT - Time Source: server- IP address: 24.158.216.220

Agreement completed.
2023-04-03 - 7:51:02 PM GMT

Names and email addresses are entered into the Acrobat Sign service by Acrobat Sign users and are unverified unless otherwise noted.